

## NORTHAMPTONSHIRE SCHOOL GAMES RULES 2019 / 2020

# FUTSAL: YEAR 9/10 GIRLS- Competitions rules and guidelines

### Competition Qualification

School Games County Finals:	<b>Winter – February 2020</b>
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### Competition Format & Representation

#### Futsal

**Performance Competition** – Sports and events that are defined as Performance Competition will be competitive. The competitions aimed at children and young people in school who will most likely already play the sport in which they are to compete – or are sporty children who take part in a number of different sports. Participants are permitted to be members of a community sports club and/or receive coaching outside of school in this sport. The winner of the district competitions will then compete at County Finals. A school may enter any number of Performance Competitions.

### Squad Information

Minimum Squad Size:	<b>5</b>
Maximum Squad Size:	<b>12</b>

### Year Groups

**Year 9/10**

### Gender

**Girls**

### Equipment (Schools need to provide/take to competition)

- ✓ Shin pads are compulsory for all players on the pitch. Players will not be able to take part if they do not wear shin pads.
- ✓ Set of coloured bibs (different to team colours)

### Competition Rules

#### General Rules

1. These are adapted playing rules specific for the FA Futsal Youth Festival festivals. Any situation not covered within these rules will automatically revert to either FIFAs Futsal Laws of the Game or where appropriate The FA Rules and Regulations.
2. All players, including goalkeepers, must wear shin-pads at all times when on the pitch.
3. A player must not use equipment or wear anything that is dangerous to him/herself or another player, including any kind of jewellery. Jewellery should be removed.
4. Players must wear appropriate flat-soled, non-marking footwear. (No boots are allowed)

#### Technical Rules

1. Futsal is played on a marked pitch and the ball can go out of play
2. There are no height restrictions
3. In order to restart the game after a ball has gone out of play the ball is kicked back into play from the touchline and from corners. The ball must be placed stationary up to 25cm behind where the ball left the court or on the touchline and the feet of the player taking the kick-in must not cross the line
4. For kick-ins, free kicks, goal clearances and corner kicks the player in possession of the ball has 4 seconds to restart play which the referee will count with their fingers in the air. If play isn't

- restarted within four seconds an indirect free kick will be awarded to the opposing team. The goalkeeper is not allowed to control the ball for more than 4 seconds in his own half
5. Players are required to keep 5m from the player in possession of the ball on free kicks, corners, goal clearances, kick-ins and penalties.
  6. Goalkeepers are allowed to come out of and players are allowed to go into the penalty area.
  7. An indirect free kick is awarded to the opposing team if a goalkeeper commits any of the following four offences:
    - controls the ball with their hands or feet in their own half of the pitch for more than four seconds
    - after playing the ball, touches it again in his own half of the pitch after it has been deliberately kicked to them by a team-mate without an opponent playing or touching it
    - touches the ball with their hands inside their own penalty area after it has been deliberately kicked to them by a team-mate
    - touches the ball with their hands inside their own penalty area after they have received it directly from a kick-in by a team-mate
  8. Sliding tackles **are not** allowed in Futsal but players **are** allowed to slide on the pitch, for example to stop the ball from going out of play. For a player sliding to be considered an offence, the tackler's opponent must have possession of the ball. Referees will not give a foul for a slide if the opponent does not have possession of the ball

#### **Accumulated Fouls and Misconduct**

9. Each team will be allowed to give away **3 direct free kicks** (instead of the standard 5) in each game, then on the fourth foul a direct kick will be awarded to the opposing team and the defending team is not allowed to position any players (other than the goal keeper) between the ball and the goal. The kick may be taken from the 10m mark or, if the foul was committed closer to the goal than the 10m mark, then the kick may be taken from the position where the foul took place.
  - If a player is sent off then the team to which the player belongs must remain with 4 players until either two minutes have passed, or the opposition have scored a goal

#### **Scoring**

**Game:** the team scoring the most goals in a game are the winners.

**League / Tournament Competition:** Win = 5 points

Draw = 3 points

Loss = 1 point

Loss but score 50% of the total score = 1 'Bonus' point

#### **First Aid & Emergency Procedures**

Schools are responsible for the provision and administration of their own First Aid.

The Competition Organiser will brief all School Staff prior to the start of the competition, and will provide information about emergency procedures.

#### **Withdrawing from a Competition**

In the event your school has to withdraw from the Competition, you need to inform your School Sport Manager at your earliest convenience, ideally with a minimum of 48 hour's notice. Head Teachers will be notified of schools withdrawing from the competition.

### Cancellation of a Competition

In the unlikely event the competition has to be cancelled the Competition Organiser will contact schools at the earliest opportunity. If you are not contacted assume the competition is taking place.