

## NORTHAMPTONSHIRE SCHOOL GAMES RULES 2019 / 2020

# YEAR 7/8/9 GIRLS: Badminton – Competition rules & guidelines

Competition Qualification	
School Games County Finals:	<b>Winter – February 2020</b>
Regional Finals?	<b>Yes – Regional date TBC (Schools must be registered to Badminton England in order to progress to the regional round)</b>

Competition Format & Representation
<b>National Schools Badminton Championships</b>
<b>Performance Competition</b> - Sports and events that are defined as Performance Competition will be competitive. The competitions aimed at children and young people in school who will most likely already play the sport in which they are to compete – or are sporty children who take part in a number of different sports. Participants are permitted to be members of a community sports club and/or receive coaching outside of school in this sport. The winner of the district competitions will then compete at County Finals. A school may enter any number of Performance Competitions.

Squad Information	
Minimum Squad Size:	4
Maximum Squad Size:	5

Year Groups
<b>Year 7 / Year 8 / Year 9</b>

Gender
<b>Girls</b>

Equipment (Schools need to provide/take to competition)
<ul style="list-style-type: none"> <li>✓ <b>Badminton Rackets and Practice Shuttlecocks</b></li> <li>✓ <b>Team Sheets</b></li> </ul>

Competition Rules
<p><b>Rules &amp; Regulations:</b></p> <ol style="list-style-type: none"> <li>1) Each individual school may enter up to three teams per age group per gender (this will/may vary at District level competitions).</li> <li>2) Schools must enter via the online entry. Schools who do not enter online will not be able to progress to the County round.</li> <li>3) By participating in the Championships, schools accept the rules and regulations and agree to abide by and understand that the decisions made by BADMINTON England are final.</li> </ol> <p><b>School and Player Eligibility:</b></p> <ol style="list-style-type: none"> <li>1) The Championships are open to all schools in England</li> <li>2) Selected players must be on the register of the school they represent. If a player changes school during the Championships they are eligible to represent their new school once registered.</li> <li>3) Players must be in school Year 7, 8 or 9.</li> </ol> <p><b>Team and Match Format:</b></p>

- 1) If a school has entered two or more teams then the '1<sup>st</sup>' or 'A' Team shall be considered the strongest. A player may only play for one team per round.
- 2) A player may play up into a stronger team provided that they have not already played for another team in that same round.
- 3) A player may not play down into a weaker team if they have already represented a stronger team in a match or have been nominated for a stronger team.
- 4) Players participating in the final must have represented their school in at least one previous round.
- 5) Appeals for a new player(s) to represent the school in the final must be made in writing (see Appeals Section).
- 6) Teams will consist of 5 players with any 4 taking part in each match.
- 7) The 5<sup>th</sup> player can be used in any match and not just as a reserve in case of injury. If a player is injured during a game then that game is conceded, but the 5<sup>th</sup> player may be substituted for further games in that match.
- 8) Each match will consist of 5 games; 2 x singles and 3 x doubles with each player playing 2 games.

**Playing Format:**

- 1) The following playing format must be followed;
  - i) 1<sup>st</sup> Game: Singles (No. 1 Ranked Player in Team)
  - ii) 2<sup>nd</sup> Game: Doubles (2 players not selected for singles games)
  - iii) 3<sup>rd</sup> Game: Singles (No. 2 or 3 Ranked player chosen for singles)
  - iv) 4<sup>th</sup> Game: Doubles (first singles player + either one of non-singles players)
  - v) 5<sup>th</sup> Game: Doubles (second singles player + the other non-singles player)
- 2) For each match a Score Sheet must be completed and signed by both Team Managers; Team Managers are responsible for ensuring that the results on the sheet are correct.
- 3) Each game will be 1 set to 21 points, using Rally Points scoring, with no extended scoring or setting (The SSP round and County Rounds may be played to fewer points, minimum of 11, if time is restricted).
- 4) If a team cannot play all of the games within a match, then those un-played games will be awarded to the opposition game love.
- 5) If a team cannot play all of the matches within a round, they all of their results will be discounted and the team scratched. Any appeals may be made in writing (Appeals Section).
- 6) The winner from each event in each round will progress to the next round.
- 7) Where two or more SSP Groupings are combined in the first round, one winner will progress from each of these Groupings.
- 8) Independent Schools must compete in the geographically closest SSP Grouping.
- 9) If a team drops out of the Championships at any point then the next best placed team from the last round progress.

**Rally Points Scoring:**

- 1) The side winning a rally adds a point to its score
- 2) The side winning a rally serves the next point

**Serving:**

- 1) Serving in Singles;

- i) At the beginning of the game and when the score is even, the server serves from the right service court. When it is odd the server serves from the left service court.
  - ii) If the server wins a rally, the server scores a point and then serves again from the alternate service court.
  - iii) If the receiver wins a rally, the receiver scores a point and becomes the new server, serving from the service court appropriate to the to new score (even score = right court, odd score = left court)
- 2) Serving in Doubles;
- i) At the beginning of the game and when the score is even, the server serves from the right service court. When it is odd the server serves from the left service court.
  - ii) If the serving side wins a rally, the serving side scores a point and the same server serves again from the alternate service court. This player will continue to serve and switch sides with their partner until they lose a rally.
  - iii) If the receiving side wins a rally, the receiving side scores a point. The receiving side also becomes the new serving side, and the serve passes to the player standing in the service court appropriate to the new score (even score = right court, odd score = left court).
  - iv) Players in pairs only switch sides when they win a point when their side is serving. When the service is lost and then regained service should automatically fall to the player who did not serve the previous time the side has service (i.e. service in doubles will alternate between all 4 players).
  - v) If players serve from or receive in the wrong service court, the error is corrected when the mistake is discovered, but the score is not corrected.

**Shuttles:**

- 1) Wilson nylon shuttles (blue-medium speed) are the Official Shuttle of the Championships. Shuttles for all rounds will be supplied by BADMINTON England.

**Appeals:**

- 1) Appeals must be made in writing (within 7 days) by post to: National Schools Badminton Championships Policy Group, BADMINTON England, National Badminton Centre, Milton Keynes MK8 9LA

**Scoring**

**Group Winners:**

- 1) Group winners will be decided on most matches won, however;
  - i) In 2 teams are tied, the winner of the match between them wins
  - ii) If 3 or more teams are tied, the team with the great games difference wins
  - iii) If 2 teams are then tied, the winner of the match between them wins
  - iv) If 3 or more teams are still tied, then the team with the greater points difference wins
  - v) If 2 teams are still tied, then the winner of the match between them wins
  - vi) If teams are still tied, then the results will be reviewed following the match by the National Schools Badminton Championships Policy Group.

**League /Tournament Competition:** Win = 5 points

Draw = 3 points

Loss = 1 point

Loss but score 50% of the total score = 1 'Bonus' point

### First Aid & Emergency Procedures

Schools are responsible for the provision and administration of their own First Aid.  
The Competition Organiser will brief all School Staff prior to the start of the competition, and will provide information about emergency procedures.

### Withdrawing from a Competition

In the event your school has to withdraw from the Competition, a minimum of 48 hour's notice is required. Please inform your School Sport Manager as soon as possible as significant time is spent planning the competition and the withdrawal of teams requires amendments to the competition programme. Head Teachers will be notified of schools withdrawing from the competition.

### Cancellation of a Competition

In the unlikely event the competition has to be cancelled the Competition Organiser will contact schools at the earliest opportunity. If you are not contacted assume the competition is taking place.

